

IPv4/IPv6 Routing and Deployment Workshop

July 10-14, 2012, Karachi, Pakistan

In conjunction with

The SANDOG logo is displayed in white, bold, uppercase letters on a black rectangular background. The letters are stylized with a slight gap between the 'O' and 'D'.

APNIC



Presenter

- Champika Wijayatunga
 - Training Unit Manager, APNIC
 - champika@apnic.net
- GZ Kabir
 - Systems Integrator
 - gzkabir@bdcom.com
- Vivek Nigam
 - Internet Resource Analyst, APNIC
 - vivek@apnic.net

Agenda

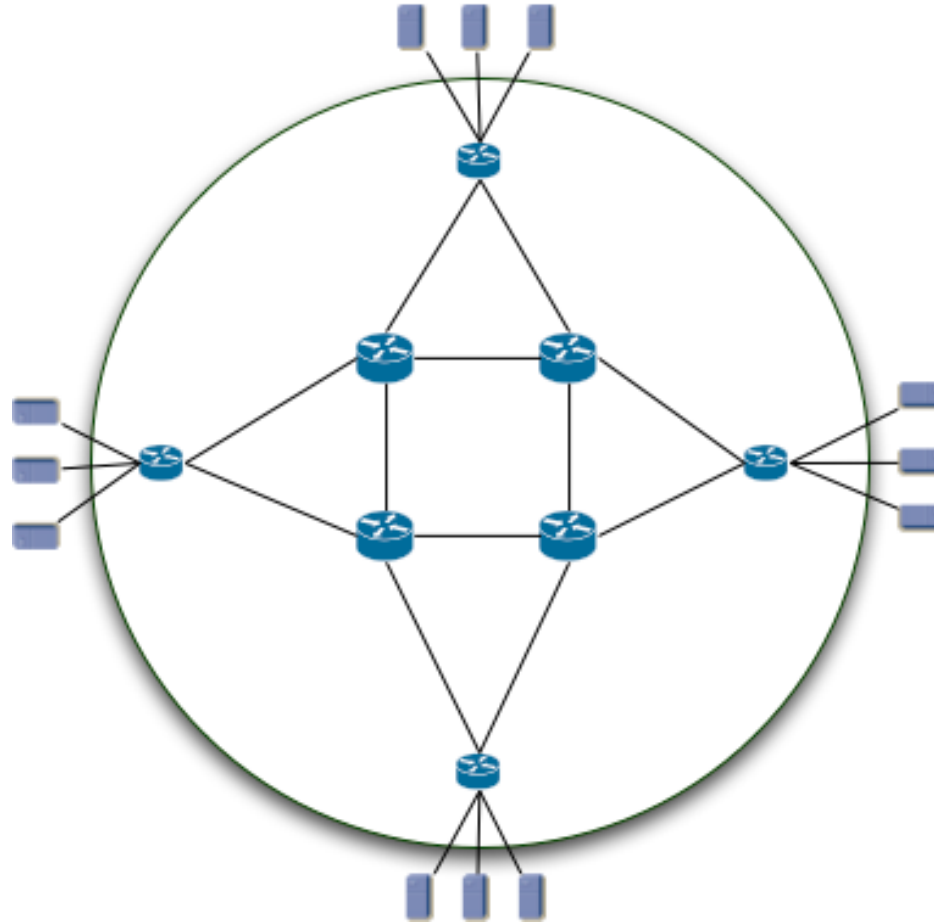
- Internet Fundamentals
- Internet Resource Management
- IP addressing and IP routing basics
- Introduction to IPv6 and Protocol Architecture
- IPv6 Addressing and Sub-netting
- IPv6 Host Configuration
- IPv4/IPv6 Deployment Plan – Case Study
- IPv4/IPv6 Deployment in IGP – Case Study
- IPv4 to IPv6 Transition Technologies
- IPv4/IPv6 Deployment in EGP – Case Study
- IPv6 DNS

Transition overview

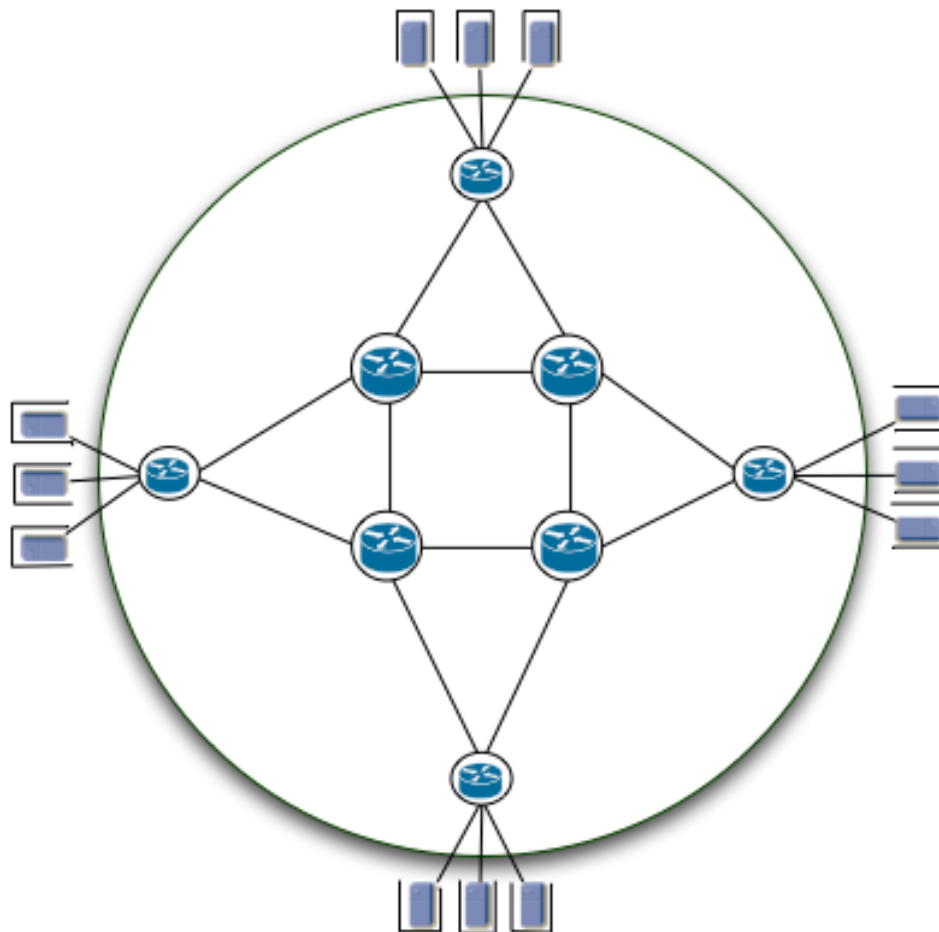
- How to get connectivity from an IPv6 host to the global IPv6 Internet?
 - Via an native connectivity
 - Via IPv6-in-IPv4 tunnelling techniques
- IPv6-only deployments are rare
- Practical reality
 - Sites deploying IPv6 will not transit to IPv6-only, but transit to a state where they support both IPv4 and IPv6 (dual-stack)

<http://www.6net.org/book/deployment-guide.pdf> p59

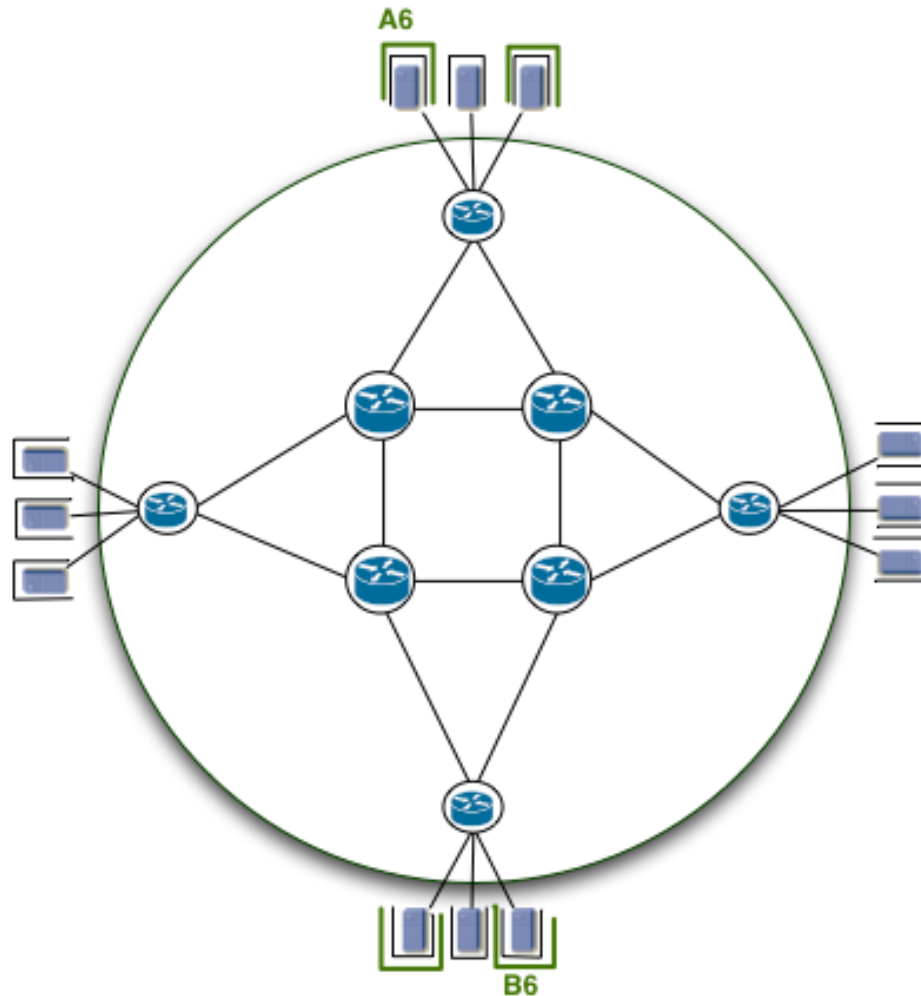
Transition Concept



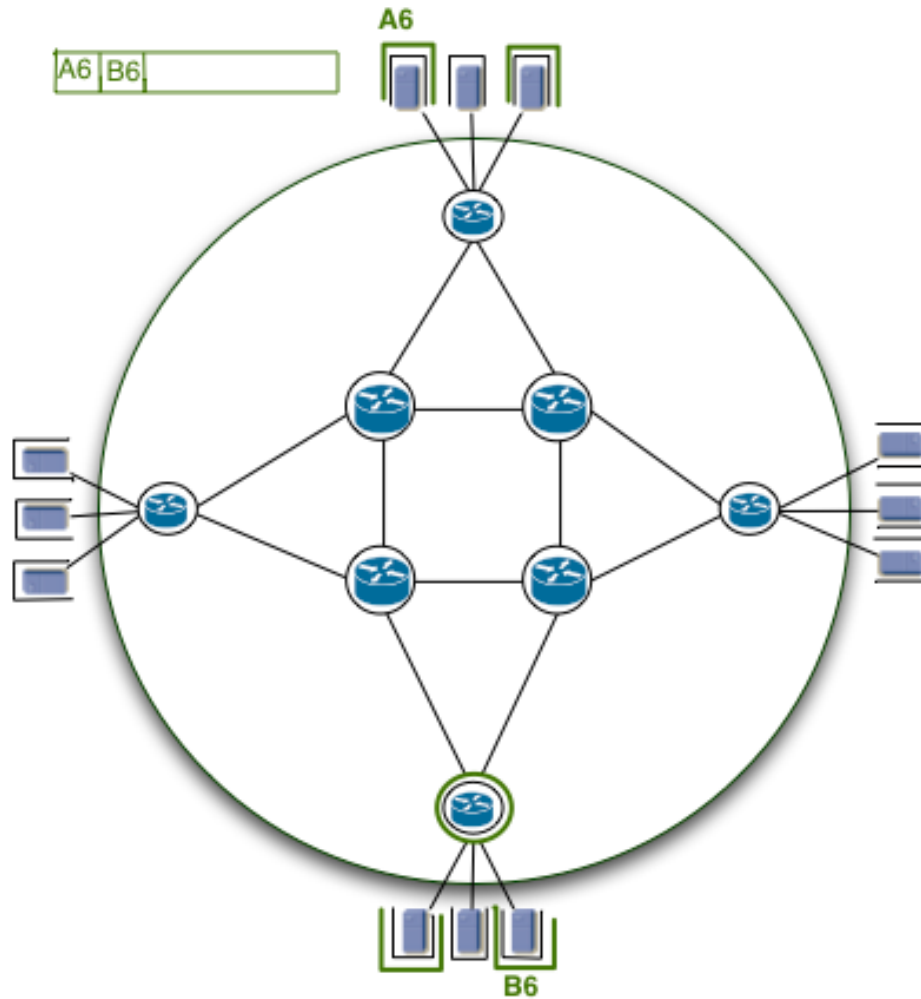
Transition Concept



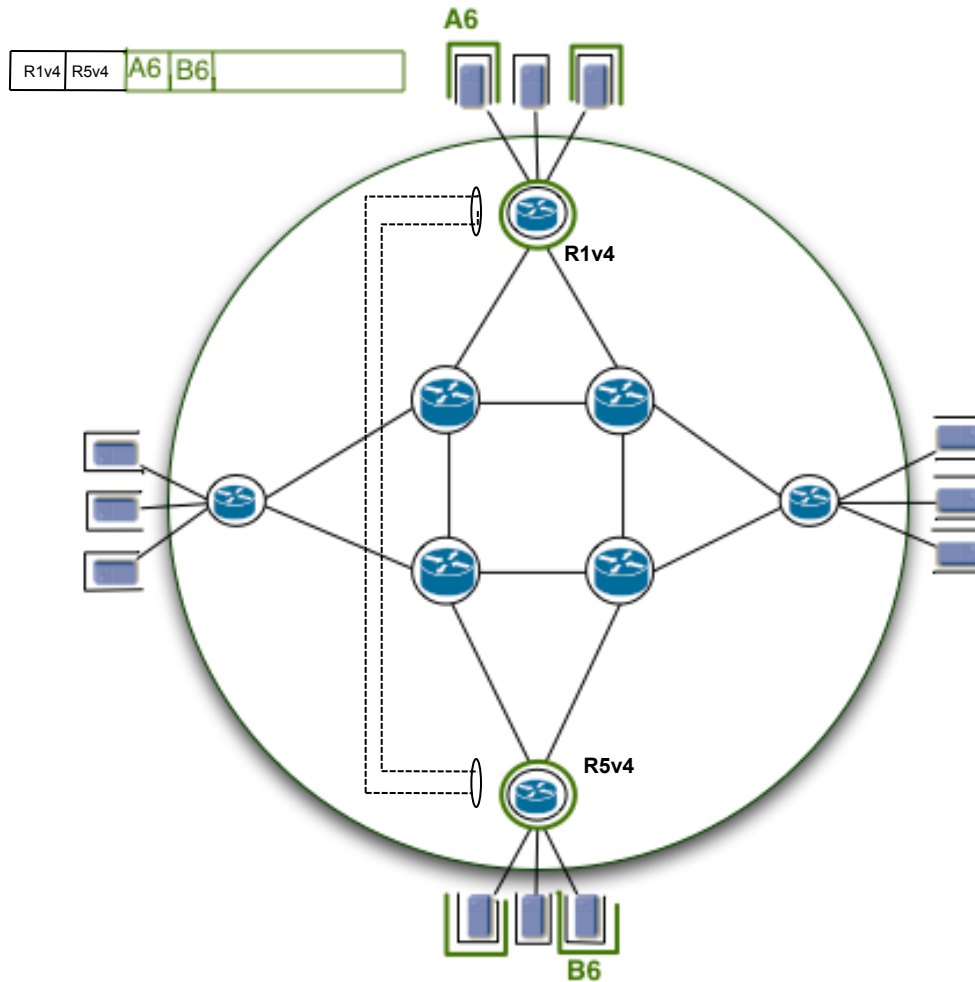
Transition Concept



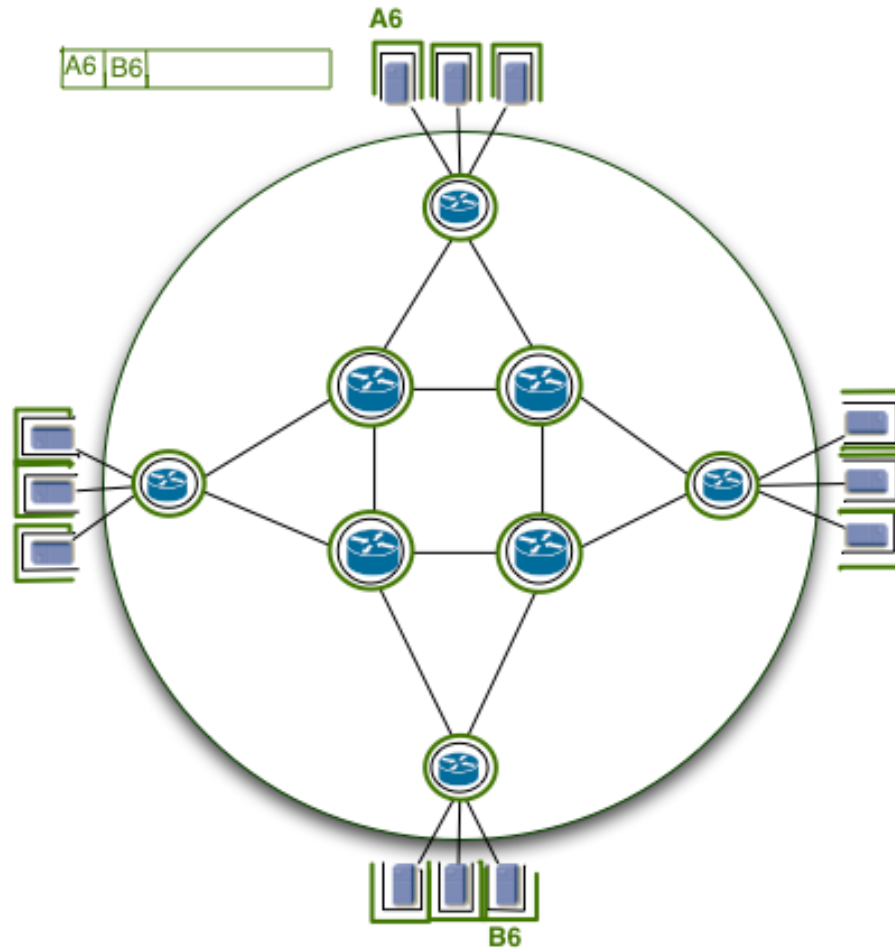
Transition Concept



Transition Concept



Transition Concept



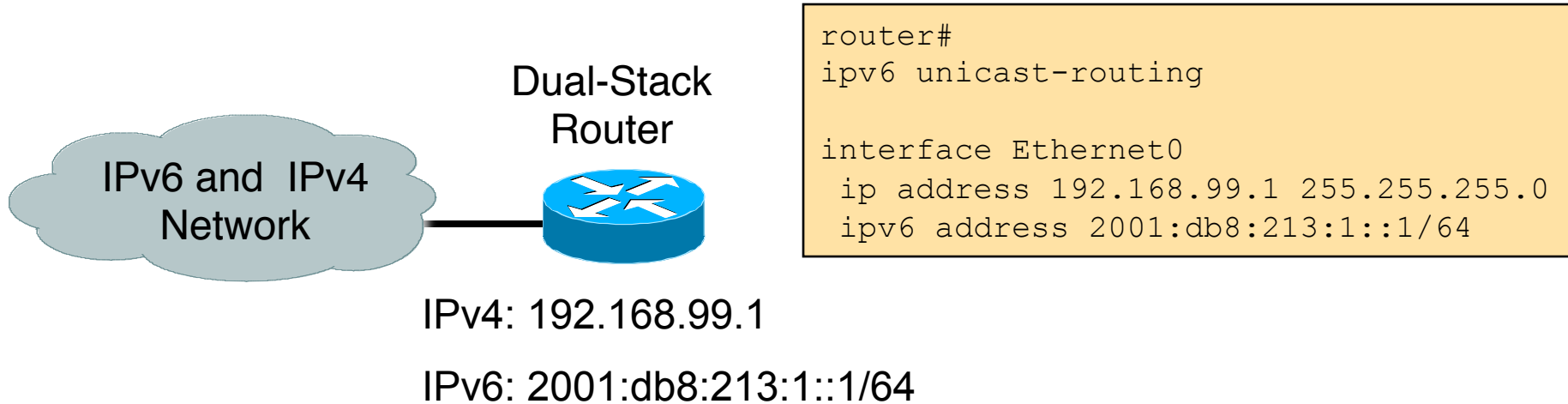
IPv4 to IPv6 Transition

- Implementation rather than transition
 - No fixed day to convert
- The key to successful IPv6 transition
 - Maintaining compatibility with IPv4 hosts and routers while deploying IPv6
 - Millions of IPv4 nodes already exist
 - Upgrading every IPv4 nodes to IPv6 is not feasible
 - No need to convert all at once
 - Transition process will be gradual

IPv4-IPv6 Co-existence/Transition

- A wide range of techniques have been identified and implemented, basically falling into three categories:
 - Dual-stack techniques, to allow IPv4 and IPv6 to co-exist in the same devices and networks
 - Tunneling techniques, to avoid order dependencies when upgrading hosts, routers, or regions
 - Translation techniques, to allow IPv6-only devices to communicate with IPv4-only devices
- Expect all of these to be used, in combination

A Dual Stack Configuration



- IPv6-enabled router
 - If IPv4 and IPv6 are configured on one interface, the router is dual-stacked
 - Telnet, Ping, Traceroute, SSH, DNS client, TFTP,...

Using Tunnels for IPv6 Deployment

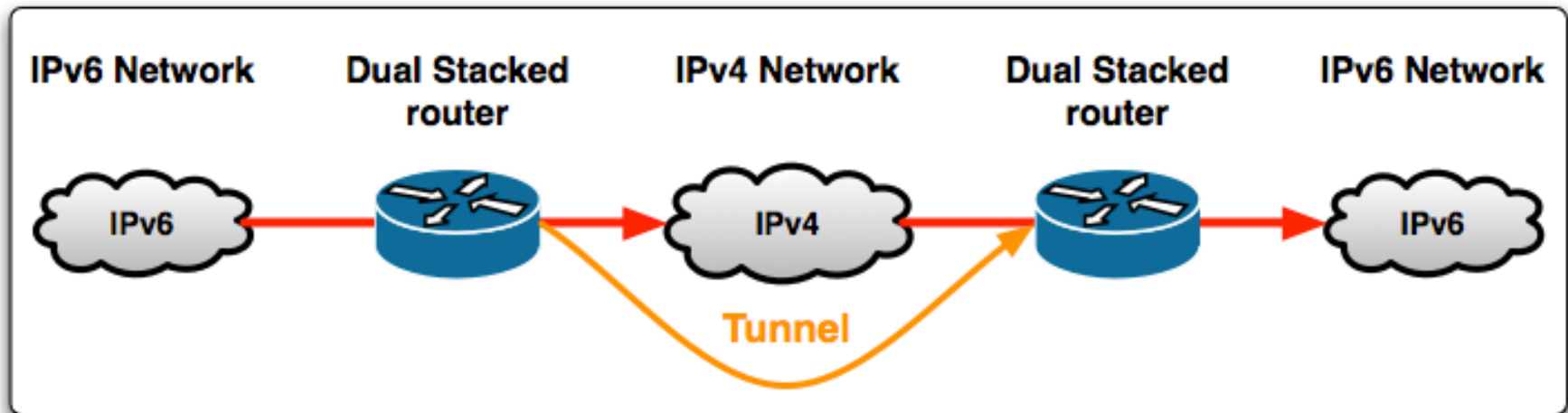
- Many techniques are available to establish a tunnel:
 - Manually configured
 - Manual Tunnel (RFC 2893)
 - GRE (RFC 2473)
 - Semi-automated
 - Tunnel broker
 - Automatic
 - 6to4 (RFC 3056)
 - 6rd

Tunnels

- Part of a network is IPv6 enabled
 - Tunnelling techniques are used on top of an existing IPv4 infrastructure and uses IPv4 to route the IPv6 packets between IPv6 networks by transporting these encapsulated in IPv4
 - Tunnelling is used by networks not yet capable of offering native IPv6 functionality
 - It is the main mechanism currently being deployed to create global IPv6 connectivity
- Manual, automatic, semi-automatic configured tunnels are available

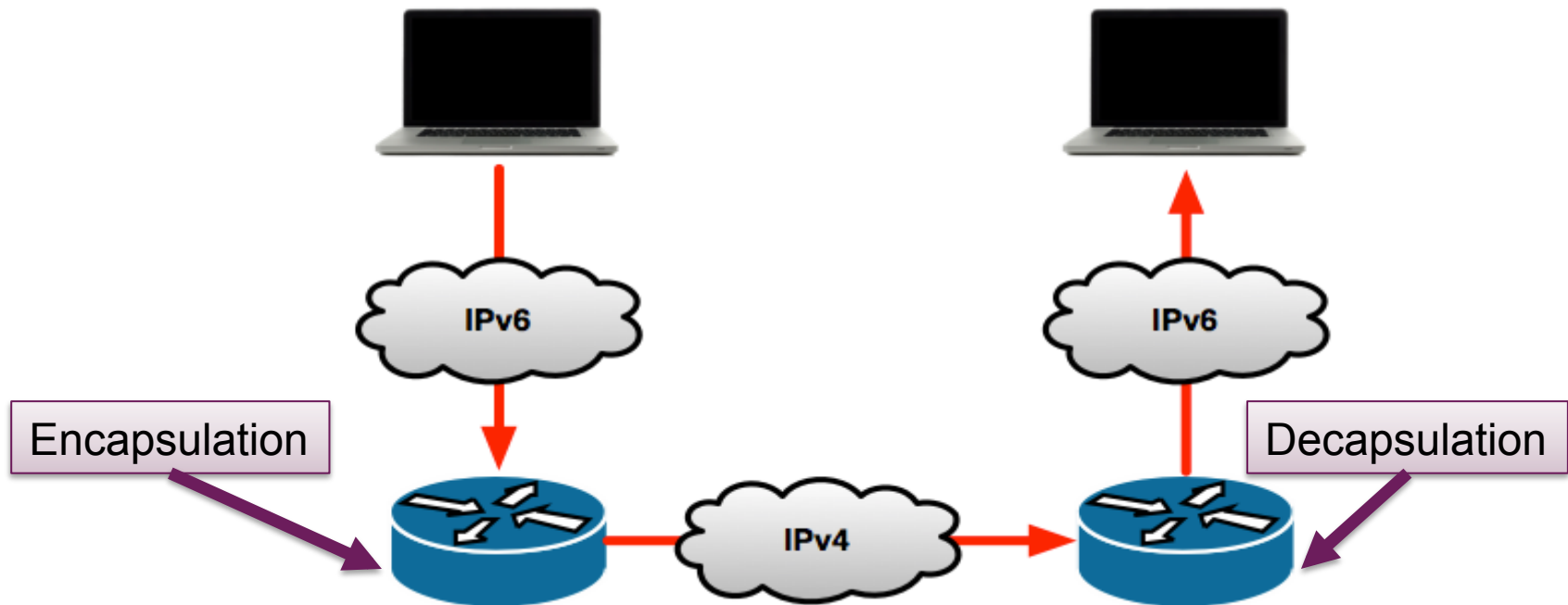
Tunneling – General Concept

- Tunneling can be used by routers and hosts
 - Tunneling is a technique by which one transport protocol is encapsulated as the payload of another.

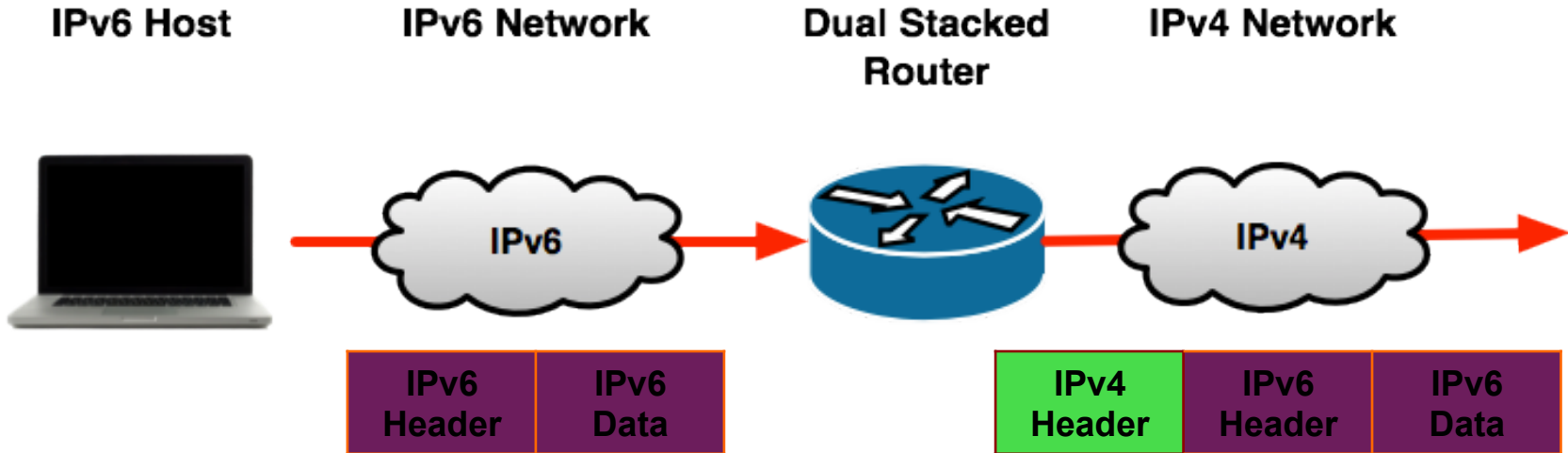


Tunneling – General Concept

- Two stepped process
 - Encapsulation of IPv6 packets to IPv4 packets
 - Decapsulation of IPv4 packets to IPv6 packets

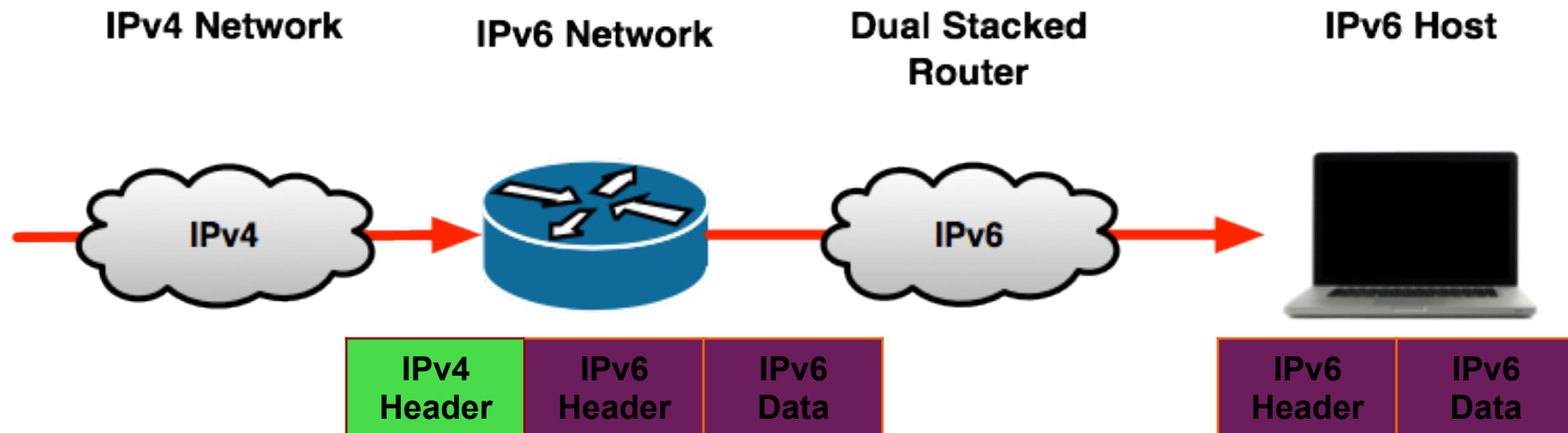


Tunnel Encapsulation



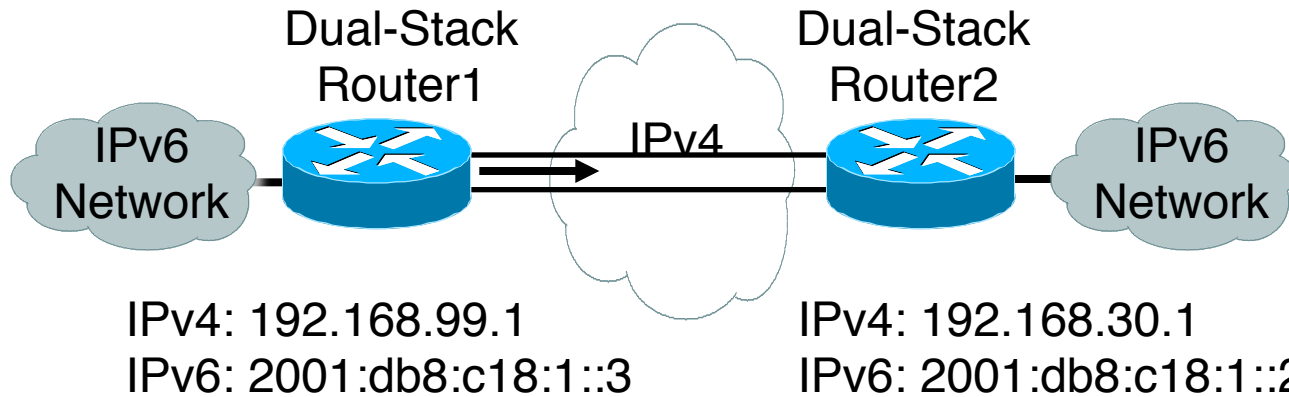
IPv6 essentials by Silvia Hagen, p258

Tunnel Decapsulation



IPv6 essentials by Silvia Hagen, p258

Manually Configured Tunnel (RFC2893)



```
router1#  
  
interface Tunnel0  
  ipv6 address 2001:db8:c18:1::3/64  
  tunnel source 192.168.99.1  
  tunnel destination 192.168.30.1  
  tunnel mode ipv6ip
```

```
router2#  
  
interface Tunnel0  
  ipv6 address 2001:db8:c18:1::2/64  
  tunnel source 192.168.30.1  
  tunnel destination 192.168.99.1  
  tunnel mode ipv6ip
```

- Manually Configured tunnels require:
 - Dual stack end points
 - Both IPv4 and IPv6 addresses configured at each end

6to4 in the Internet

- 6to4 prefix is 2002::/16
- 192.88.99.0/24 is the IPv4 anycast network for 6to4 routers
- 6to4 relay service
 - An ISP who provides a facility to provide connectivity over the IPv4 Internet between IPv6 islands
 - Is connected to the IPv6 Internet and announces 2002::/16 by BGP to the IPv6 Internet
 - Is connected to the IPv4 Internet and announces 192.88.99.0/24 by BGP to the IPv4 Internet
 - Their router is configured with local IPv4 address of 192.88.99.1 and local IPv6 address of 2002:c058:6301::1

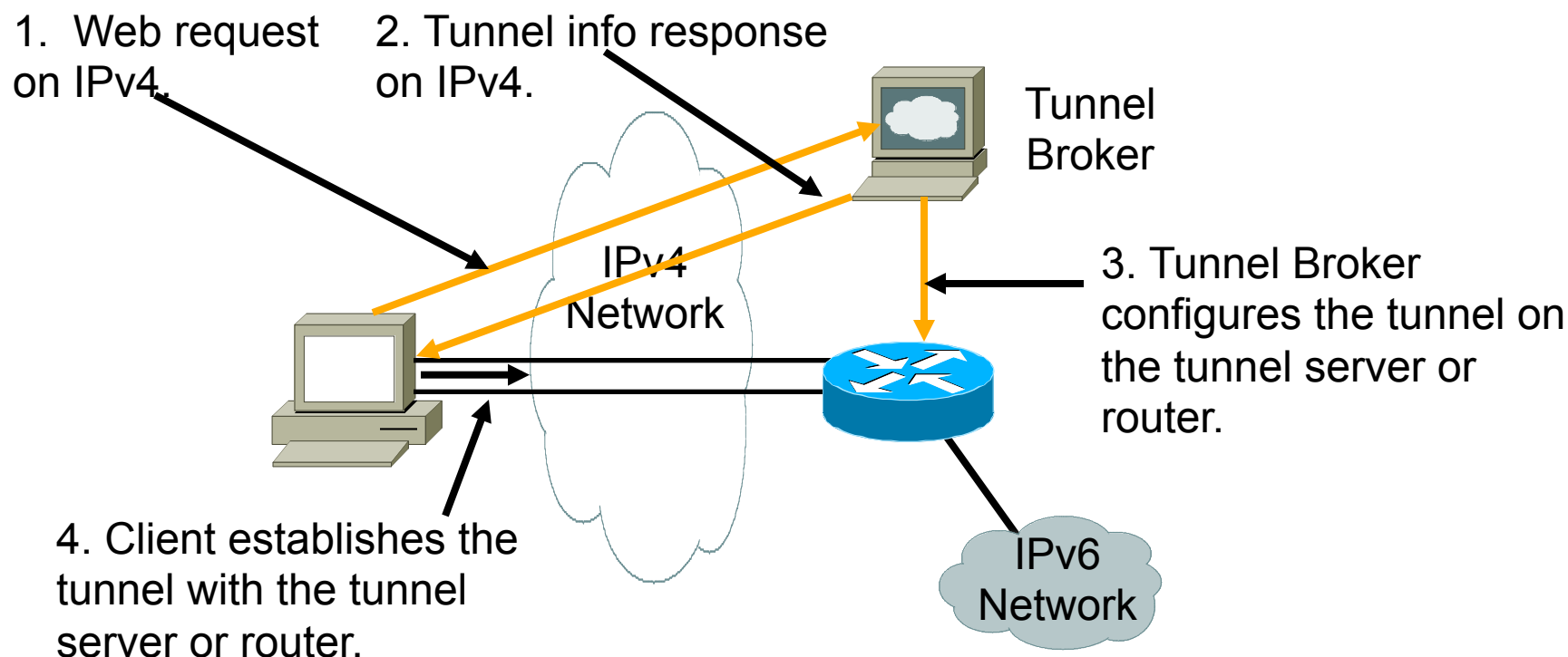
6to4 in the Internet

Relay Router Configuration

```
interface loopback0
    ip address 192.88.99.1 255.255.255.255
    ipv6 address 2002:c058:6301::1/128
!
interface tunnel 2002
    no ip address
    ipv6 unnumbered Loopback0
    tunnel source Loopback0
    tunnel mode ipv6ip 6to4
    tunnel path-mtu-discovery
!
interface FastEthernet0/0
    ip address 105.3.37.1 255.255.255.0
    ipv6 address 2001:db8::1/64
```

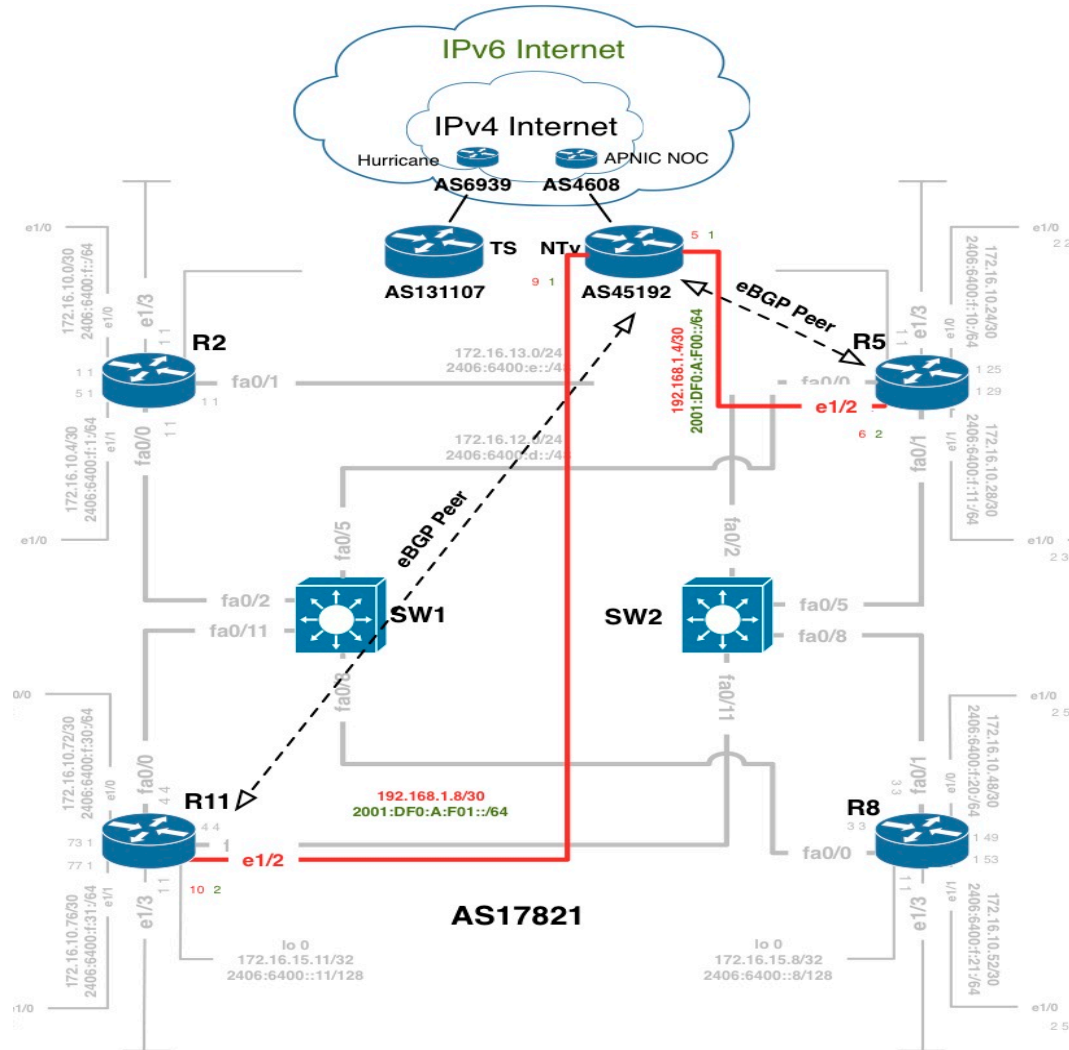
```
!
router bgp 100
    address-family ipv4
        neighbor <v4-transit> remote-as 101
        network 192.88.99.0 mask 255.255.255.0.
    address-family ipv6
        neighbor <v6-transit> remote-as 102
        network 2002::/16
!
ip route 192.88.99.0 255.255.255.0 null0 254
ipv6 route 2002::/16 tunnel2002
```

Tunnel Broker



- Tunnel broker:
 - Tunnel information is sent via http-ipv4

IPv6 Native Transit Conf Plan



IPv6 IOS Command For eBGP

Adding eBGP Neighbor:

```
router bgp 17821
address-family ipv6
!
neighbor 2406:6400:000D:0000::5 remote-as 45192
neighbor 2406:6400:000D:0000::5 activate
```

eBGP neighbor is always recommended with directly connected interface

IPv6 Native Transit Configuration

- Router5

```
config t
```

```
router bgp 17821
```

```
address-family ipv6
```

```
neighbor 2406:6400:000D:0000::5 remote-as 45192
```

```
neighbor 2406:6400:000D:0000::5 activate
```

```
neighbor 2406:6400:000E:0000::5 remote-as 45192
```

```
neighbor 2406:6400:000E:0000::5 activate
```

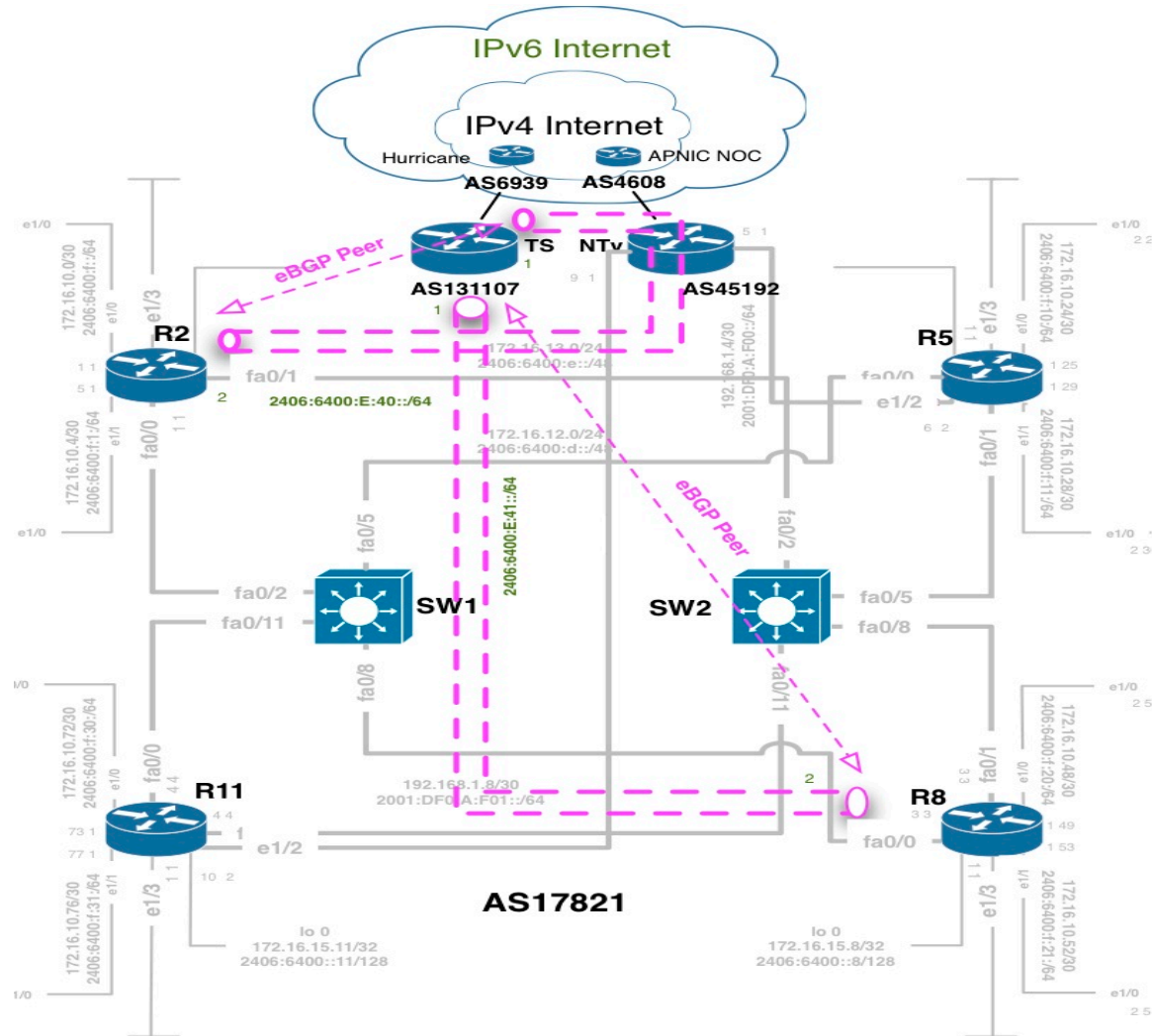
```
exit
```

```
exit
```

```
exit
```

```
Wr
```

IPv6 Tunnel Transit Configuration



6 to 4 Tunnel Configuration

IOS Command for Tunnel Interface:

Router2

```
config t
```

```
interface Tunnel0
```

```
tunnel source 172.16.15.2
```

```
tunnel destination 192.168.1.1
```

```
tunnel mode ipv6ip
```

```
ipv6 address 2406:6400:F:40::2/64
```

```
ipv6 enable
```

6 to 4 Tunnel Configuration

IOS Command for Tunnel Peering:

```
router bgp 17821  
address-family ipv6  
neighbor 2406:6400:F:40::1 remote-as 23456  
neighbor 2406:6400:F:40::1 activate
```

AS Numbers

- Two Ranges:
 - [0 – 65535] are the original 16 bit
 - [65536 – 4294967295] are the new 32 bit
- Usages
 - 0 and 65535 Reserved
 - 1 to 64495 Public Internet
 - 64496 to 64511 Documentation –RFC5398
 - 64512 to 65534 Private use
 - 23456 represent 32 Bit range in 16 bit world
 - 65536 to 65551 Documentation – RFC 5398
 - 65552 to 4294967295 Public Internet

32 bit AS Number Representation

- AS DOT
 - Based upon 2-Byte AS representation
 - <Higher2bytes in decimal> . <Lower2bytes in decimal>
 - For example: AS 65546 is represented as 1.10
 - Easy to read, however hard for regular expressions
 - There is a meta character “.” in regular expression
 - i.e For example, a.c matches "abc", etc., but [a.c] matches only "a", ".", or "c".

32 bit AS Number Representation

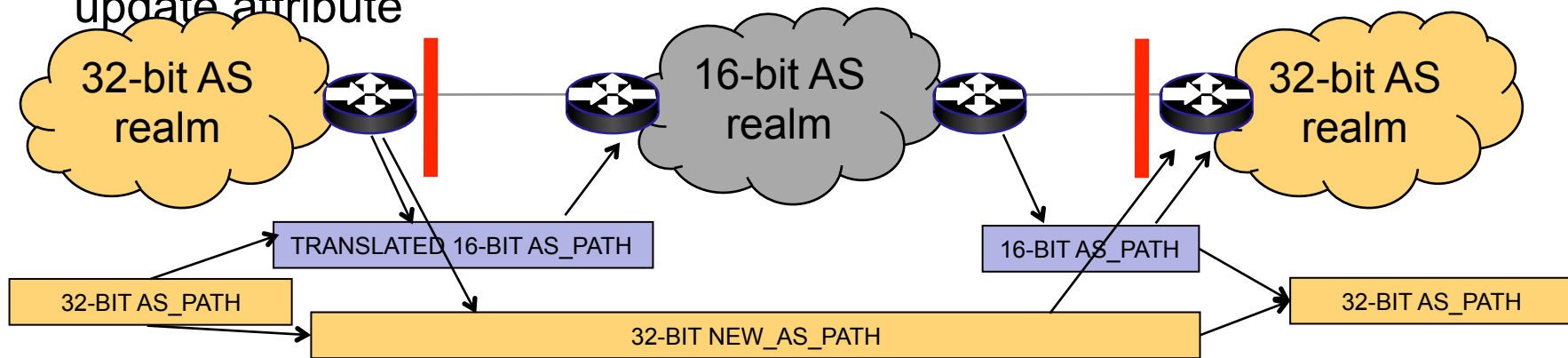
- AS PLAIN
 - ASPLAIN IETF preferred notation
 - Continuation on how a 2-Byte AS number has been represented historically
 - Notation: The 32 bit binary AS number is translated into a Single decimal value Example: AS 65546
 - Total AS Plain range (0 – 65535 - 65,536 - 4,294,967,295)

4 Byte AS Numbers

- 32 Bit range representation specified in RFC5396
- APNIC resource range:
 - In AS DOT: 2.0 ~ 2.1023
 - In AS PLAIN: 131072 ~ 132095
- AS number converter
- <http://submit.apnic.net/cgi-bin/convert-asn.pl>

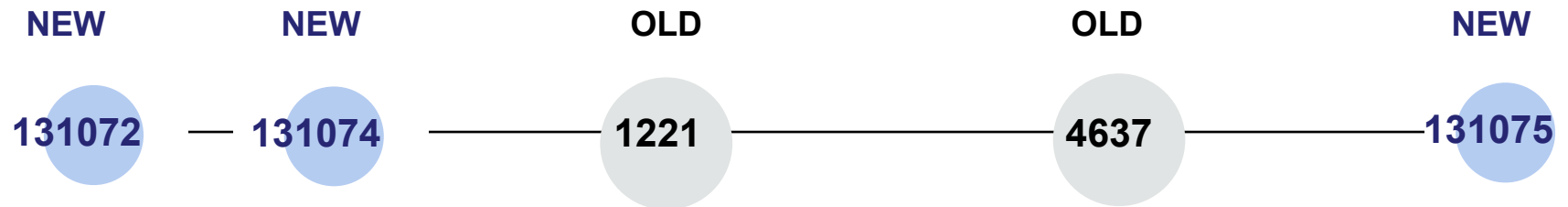
32-bit AS Transition

- Think about this space as a set of NEW / OLD boundaries
- Define the NEW / OLD and the OLD / NEW transitions
- Preserve all BGP information at the transition interfaces
 - Translate 32-bit AS Path information into a 16-bit representation
 - Tunnel 32-bit AS Path information through 16-bit AS domain as an update attribute



REASSEMBLE 32-bit AS_PATH

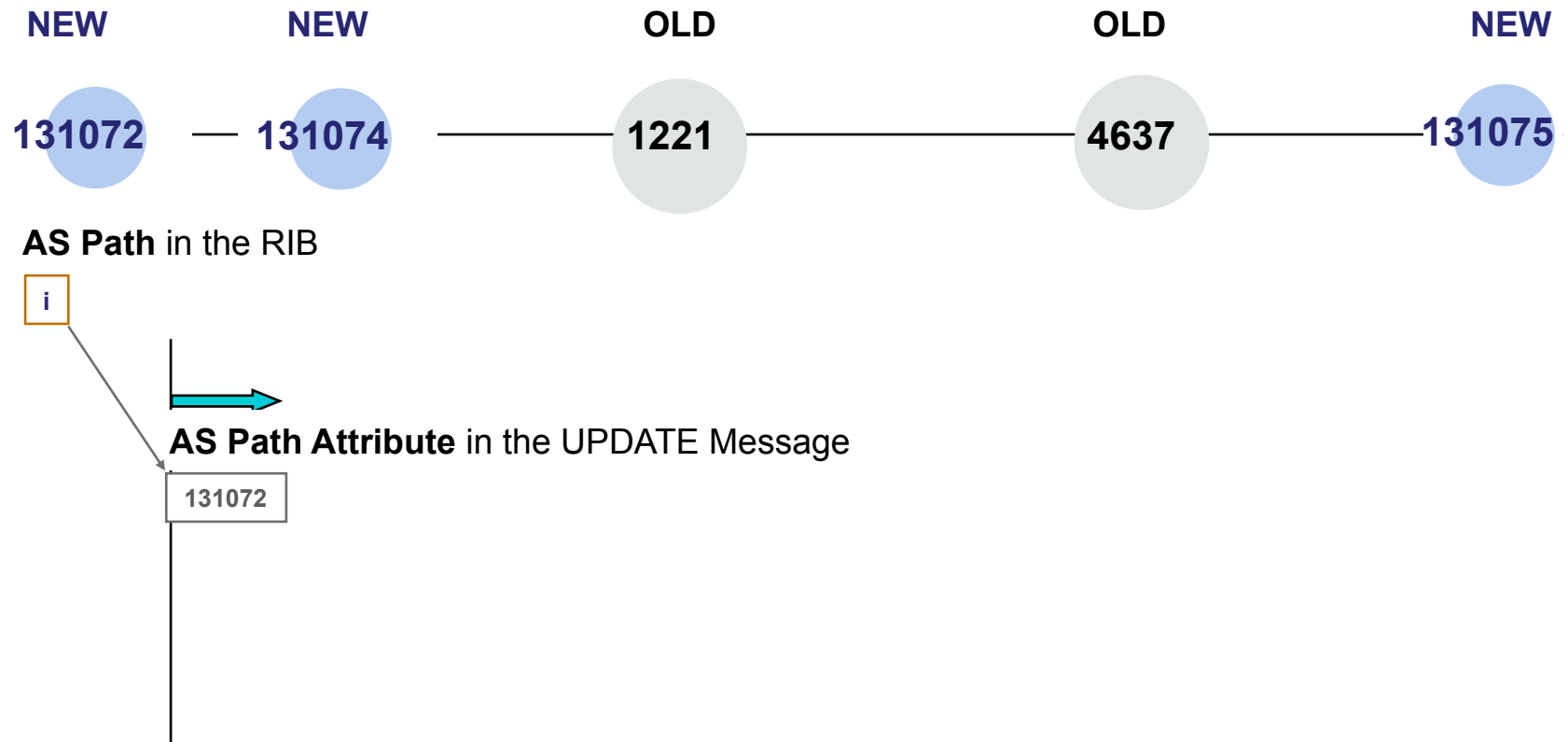
32-bit / 16-bit BGP Example



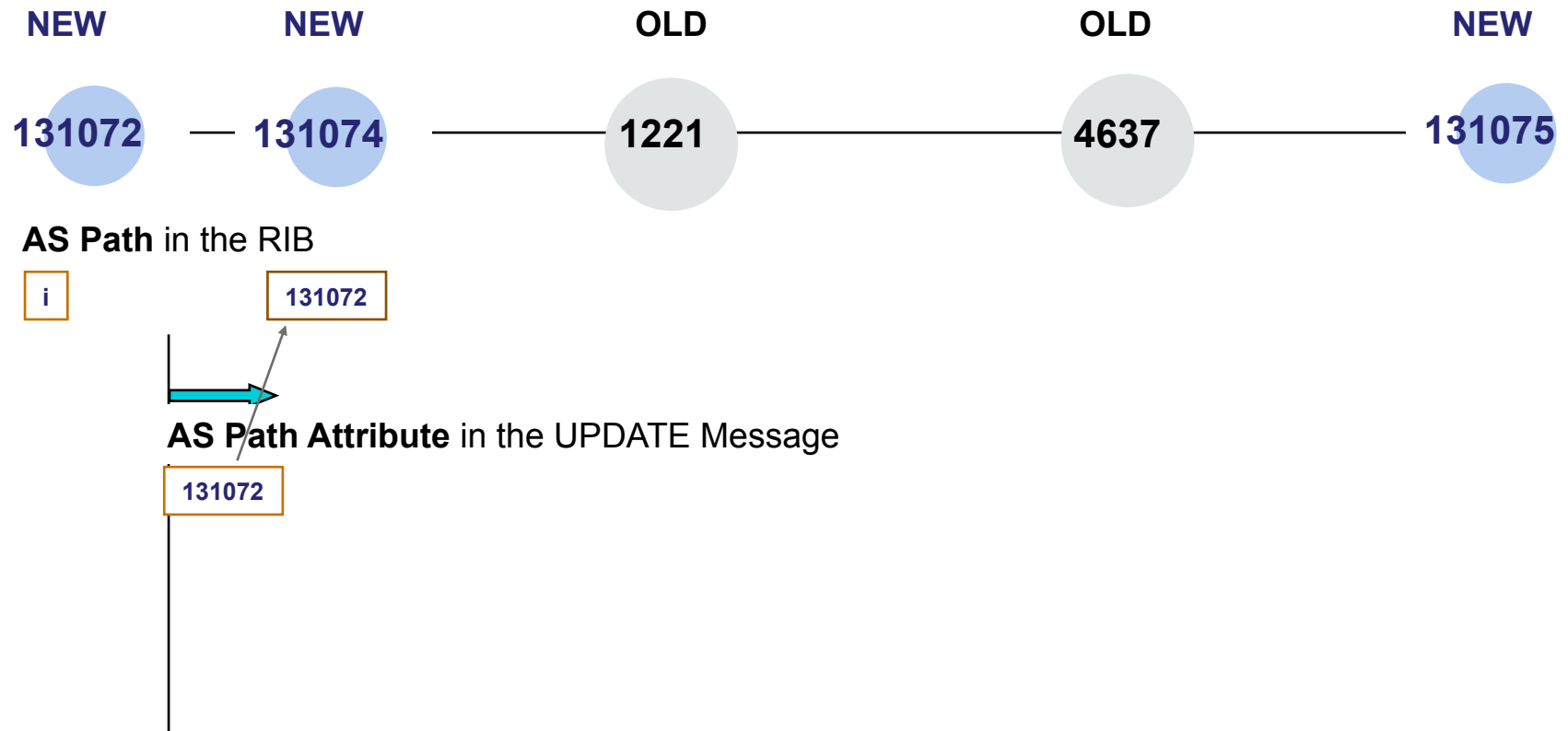
AS Path in the RIB

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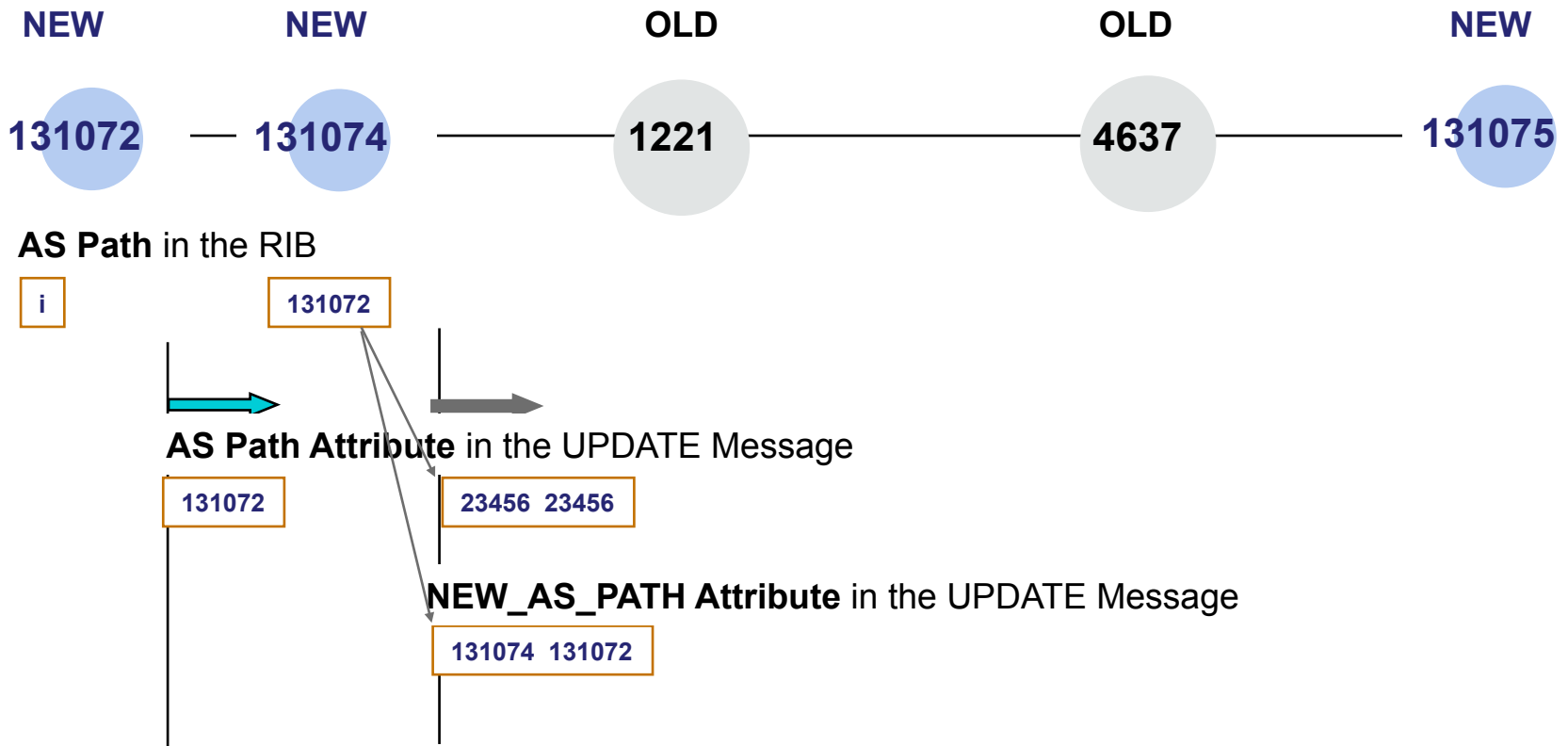
32-bit / 16-bit BGP Example



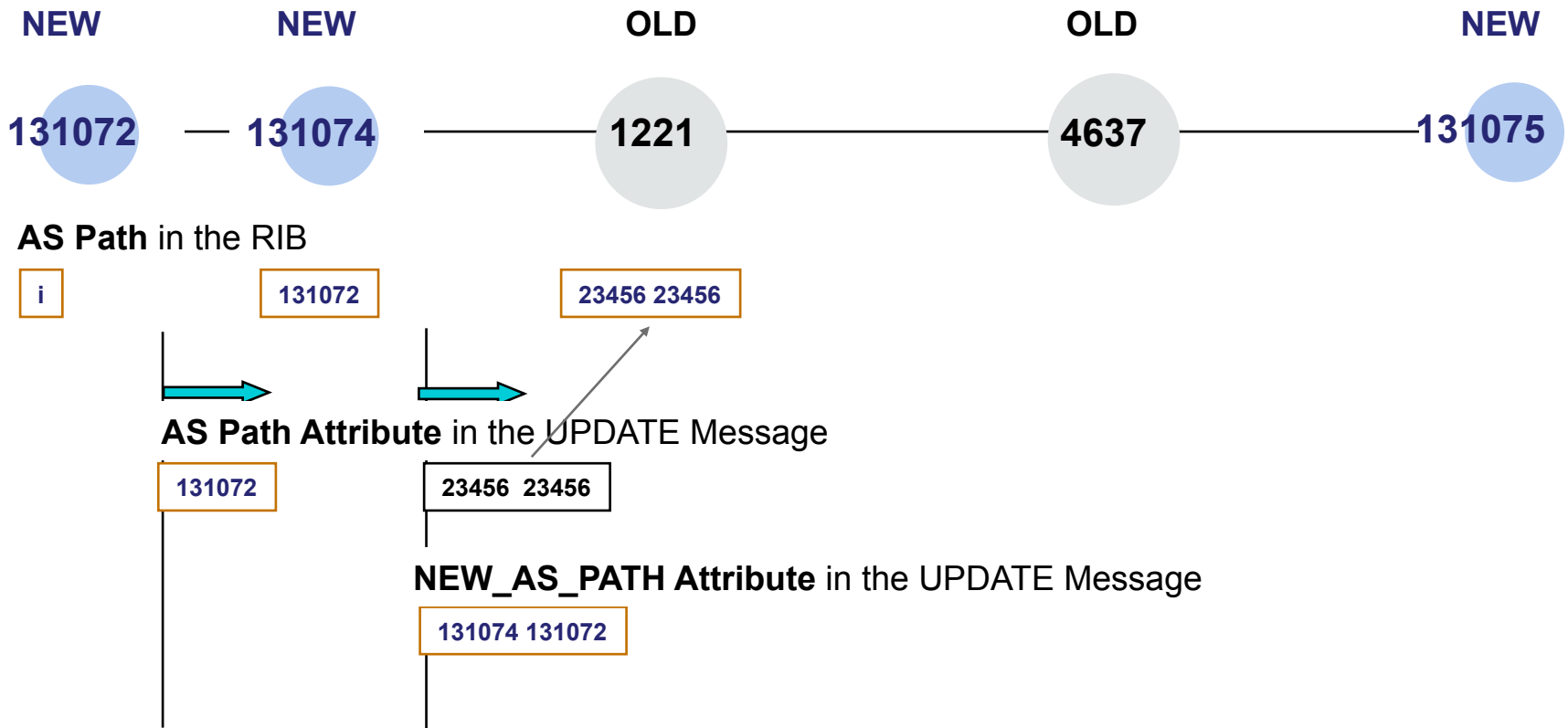
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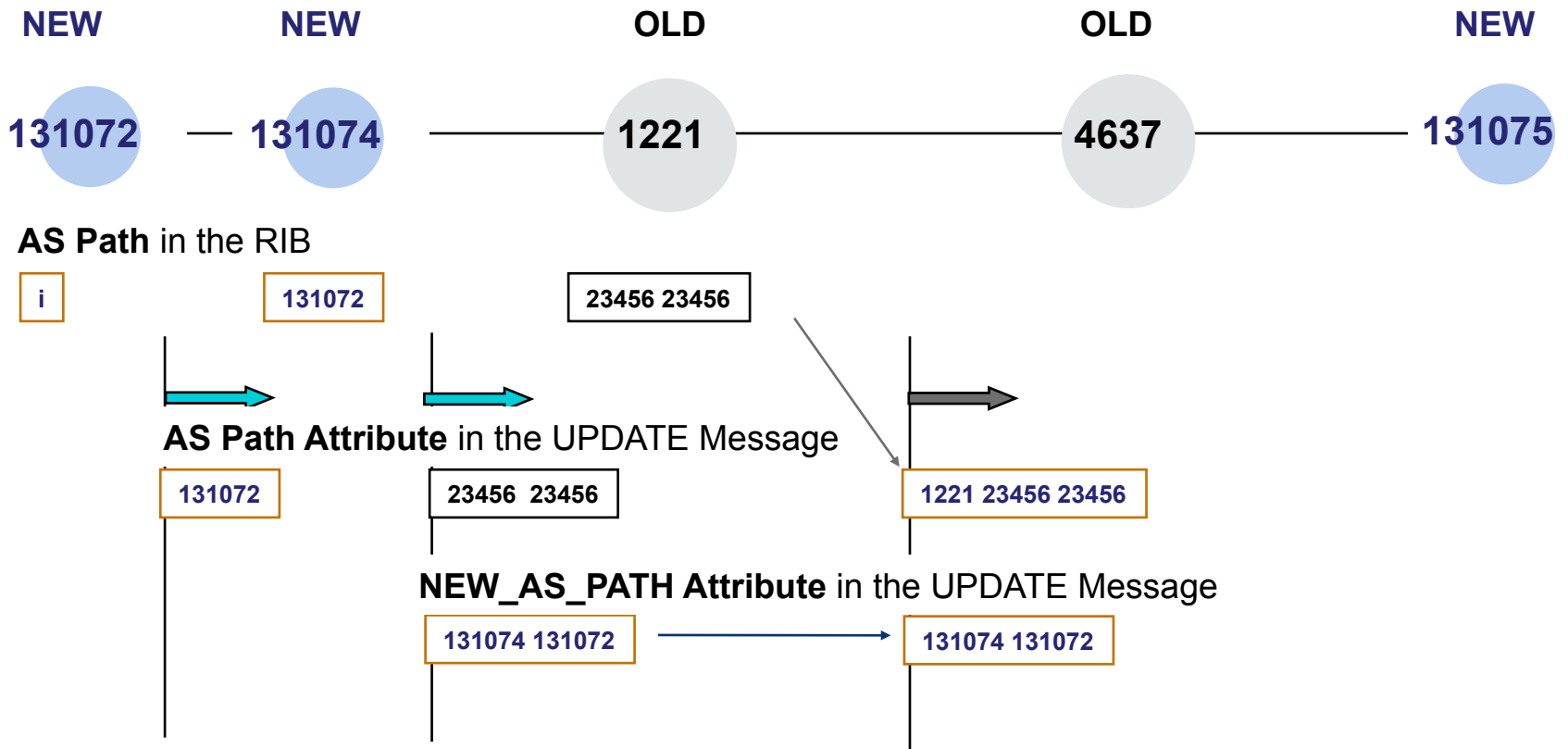
32-bit / 16-bit BGP Example



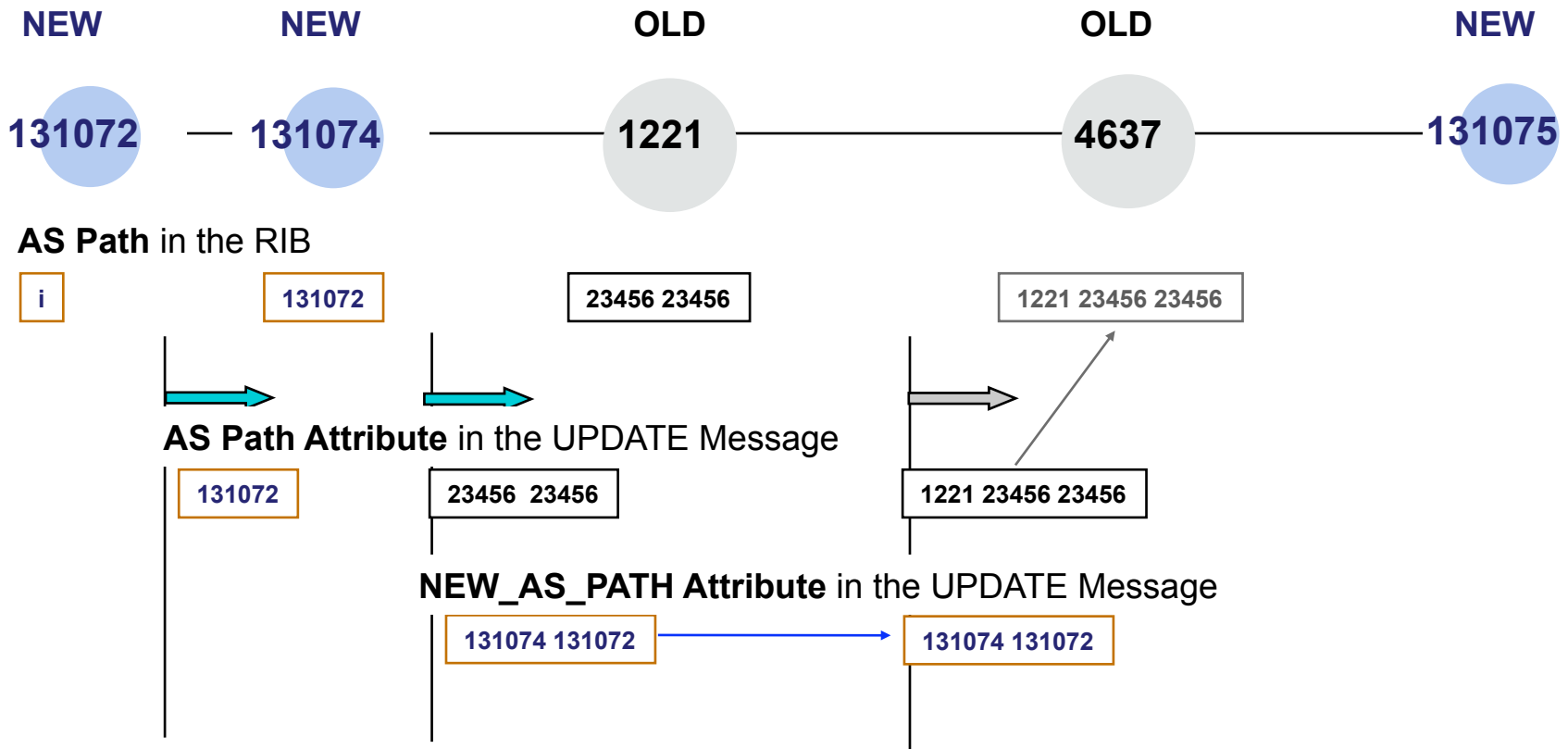
32-bit / 16-bit BGP Example



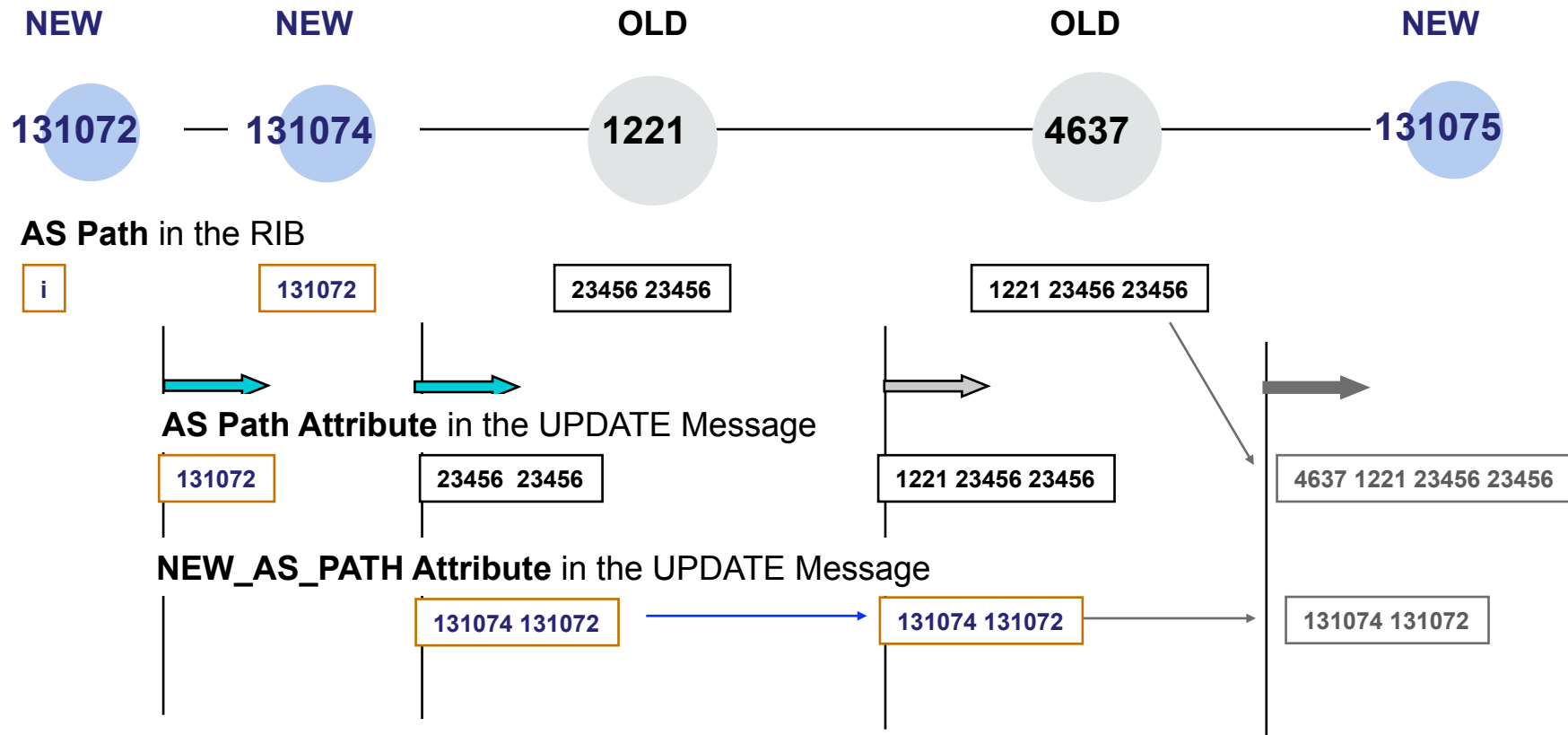
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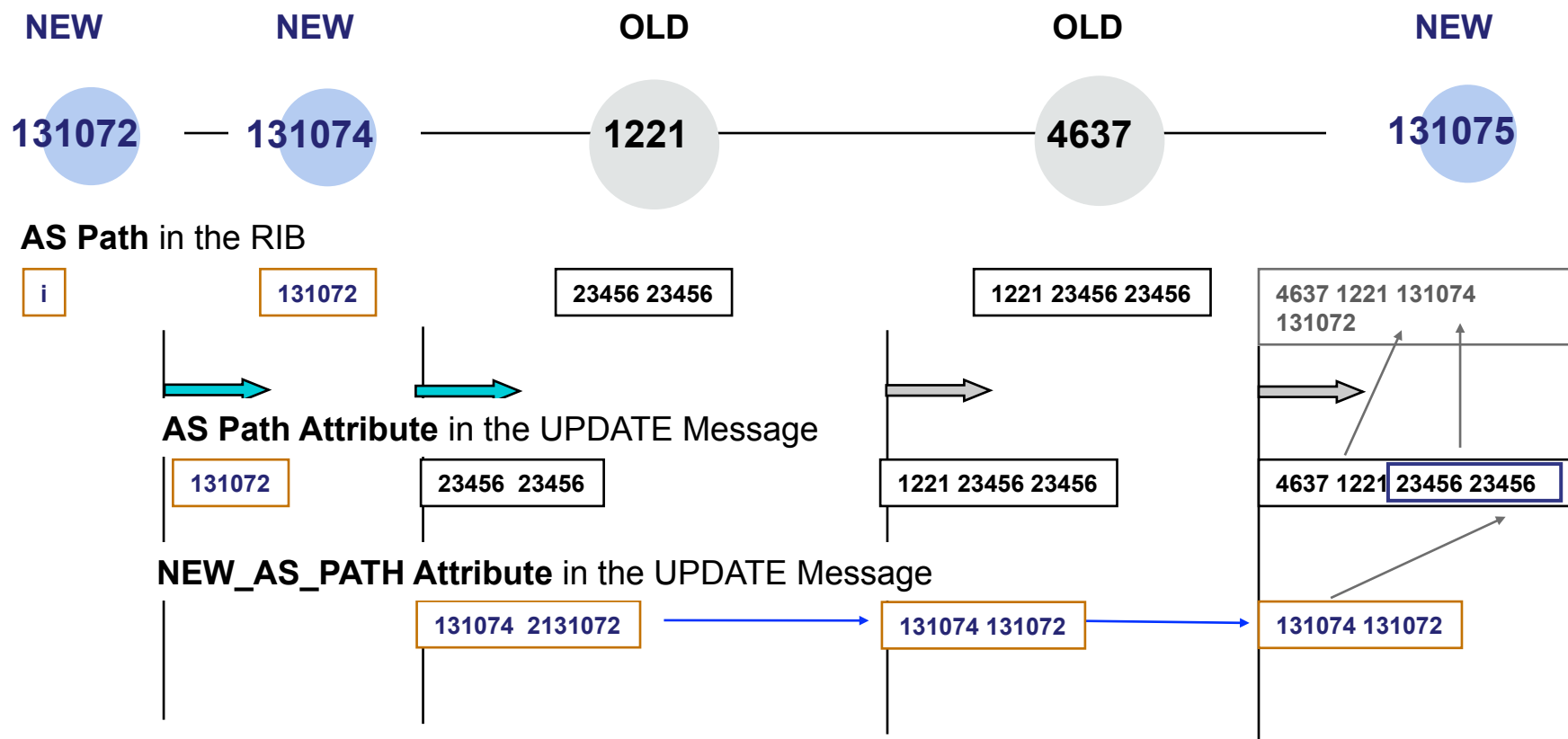
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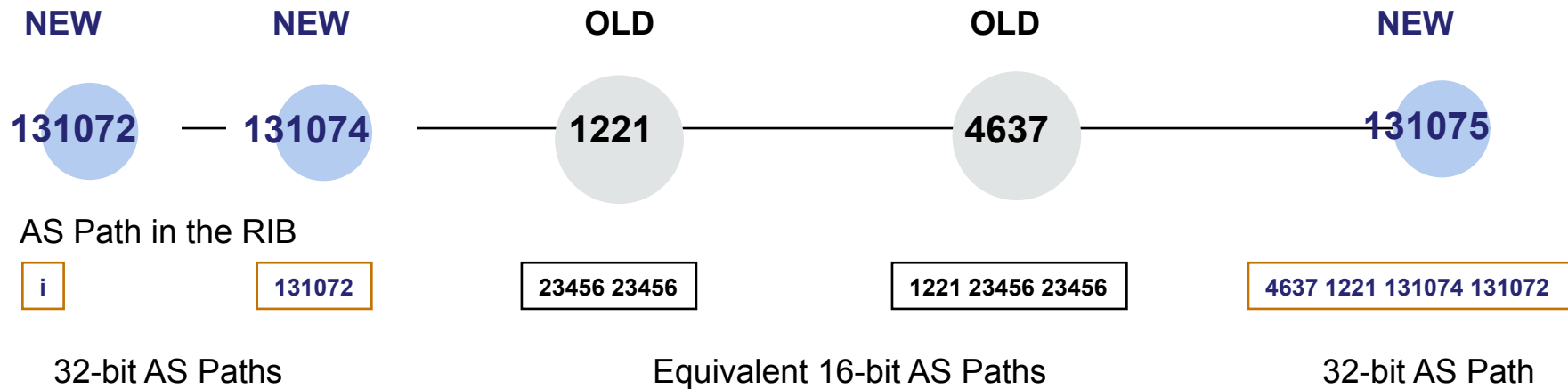
32-bit / 16-bit BGP Example



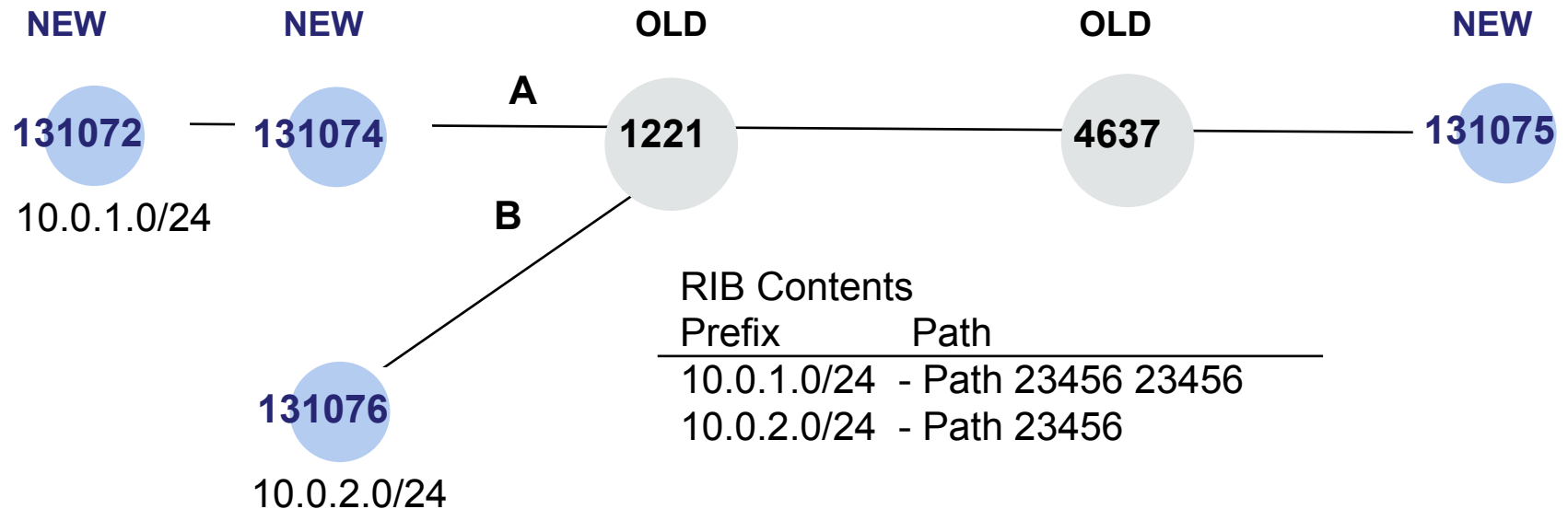
32-bit / 16-bit BGP Example



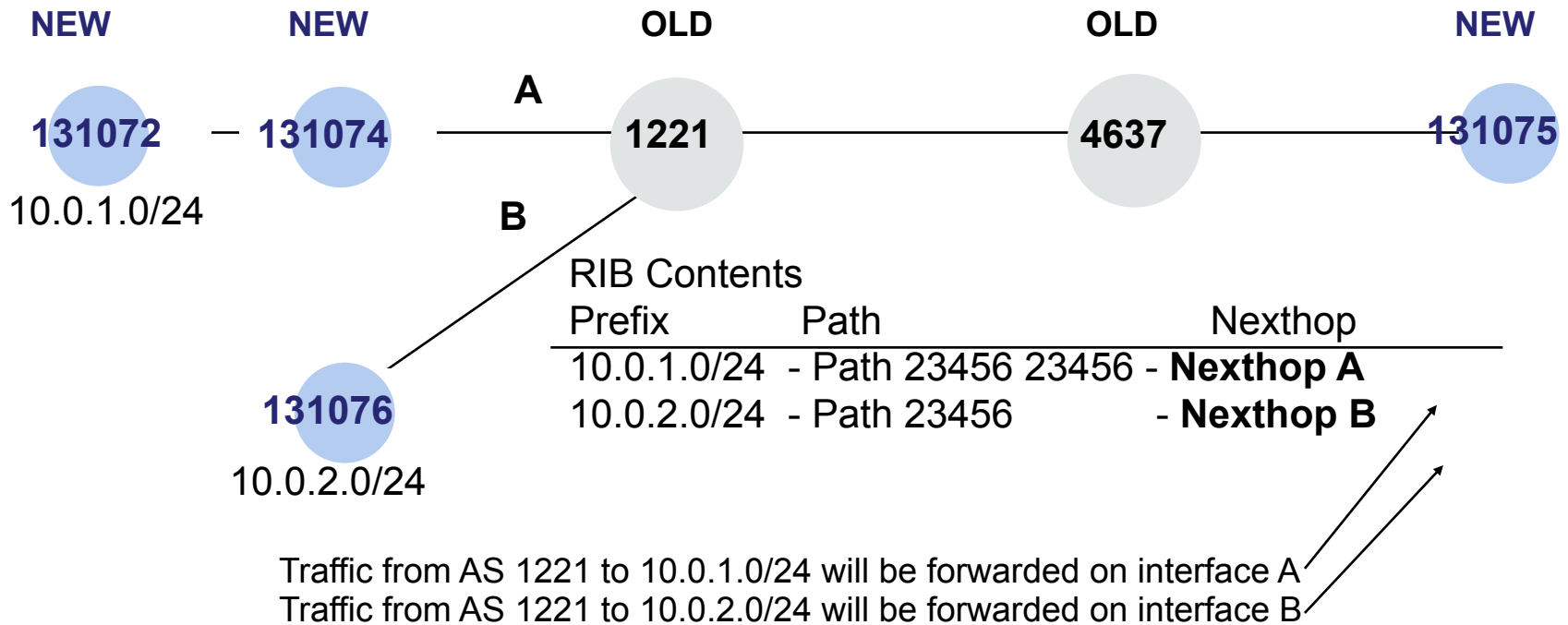
32-bit / 16-bit BGP Example



Can old-BGP get Confused?



NO! BGP Nexthop is the key!



This is standard BGP behaviour – nothing changes here for BGP as it is used today

Questions?